

# TOPIC MAP 2018-2019

	AUTUMN 1	AUTUMN 2	SPRING 1	SPRING 2	SUMMER 1	SUMMER 2
Values	A: Sept: Responsibility Oct: Tolerance	Nov: Courage Dec: Appreciation	Jan: Politeness Feb: Kindness	March: Friendship April: Honesty	May: Resilience	June: Pride July: Respect
	B: Sept: Thoughtfulness Oct: Freedom	Nov: Unity Dec: Humility	Jan: Co-operation Feb: Love	March: Understanding April: Peace	May: Quality	June: Happiness July: Simplicity
Whole School Events & Happenings	National Schools Film Week Parents' Week Black History Month	National Poetry Day & Book Fair Anti-Bullying Week Remembrance Day	Parent Consultations Science Week and DHK Week (School Dog) eSafety Week LGBT History Month	Maths Week World Book & Maths Days Red Nose Day	Arts Week Walk To School Week World Environment Week	Sports Day & Dragon Boat Festival Stevenage Day Gypsy, Roma & Traveller Month
Religious Events	Ramadan & Eid, Harvest Festival, Hallowe'en	Sukkot, Diwali, Christmas	Chinese New Year, Passover	Vaisakhi, Easter	Vesak (Buddha Day)	

	AUTUMN 1	AUTUMN 2	SPRING 1	SPRING 2	SUMMER 1	SUMMER 2	Transition
NURSERY & YEAR R	STARTING SCHOOL	Child-led	Child-led	Child-led	Child-led	CHANGES	Places to play - intro

	PLACES TO PLAY	THE SEASONS	ONCE UPON A TIME...	INTO SPACE	CHANGES	HEALTHY HUMANS – intro
YEAR 1	Science: Everyday Materials, Computing: Let's create Geography, History, DT, Art, Music	Science: Seasonal changes, In the Garden, Different Animals Computing: Let's create Geography, Art, DT, Music	Science: Everyday materials, Working Scientifically Computing: Discovering programming DT, History, Art, Music	Science: Different Animals inc Humans, Working Scientifically Computing: Visual information History, Art, DT, Music	Science: In the Garden, Different animals inc humans, Working Scientifically Computing: Visual information Geography, Art, DT, Music	

	HEALTHY HUMANS	MIGHTY MATERIALS	GREAT FIRE OF LONDON	HOME GROWN	DIGERIDDOOS AND KANGAROOS	Violent volcanoes, Earth-shattering Earthquakes and Terrible Tsunamis - intro
YEAR 2	Science: Growth and Survival Computing: Getting creative History, DT	Science: Materials Computing: Getting creative DT	Science: Materials Computing: Starting research DT, History	Science: Growing Plants Computing: Messages and virtual worlds Geography, DT	Science: Habitats Computing: Messages and virtual worlds Geography, History	

	VIOLENT VOLCANOES, EARTH-SHATTERING EARTHQUAKES AND TERRIBLE TSUNAMIS	BACK TO THE BEGINNING Pre Historic Britain (Stone age, Bronze age and Iron age.)	EXPLORERS Local History: Hertfordshire	DISCOVERING EUROPE	AWFUL EGYPTIANS - Intro
YEAR 3	Science: Fossils Computing: e-safety D&T: Build a volcano Art- use a range of media PE: core skills and dance Music: recorders	Science: Rock Types Computing: Developing combination (Emailing and blogging) (Natural disaster reports) D&T: replicate tsunami PE: Gymnastics Music: singing	Science: a source of lights, shadows, reflections Simple forces – magnets Computing: Programming D&T: make stone age tool/beaker people pots Shadow puppets Art: Cave paintings PE: competitive games Music: improvise and compose	Science: Animals including humans Computing: Authoring. Art: still life sketching D&T: Building replica buildings build a skeleton PE: Swimming and comparing performances linking to athletics Music: live and recorded music	

	AWFUL EGYPTIANS	AMAZING ANIMALS	CARNIVAL	FOOD GLORIOUS FOOD	ROTTEN ROMANS	TO INFINITY AND BEYOND - Intro
YEAR 4	History Computing: Programming and games D & T Music wider ops	Science: Living things and their habitats Animals, including humans Computing: Programming and games Art Music: Wider ops	Science: Sound Science: Electricity Geography Computing: Bringing images to life Dance – Zumba D & T/ Art Music: Wider ops	Science: States of matter Computing: Keeping informed D & T – cooking Music: Wider ops	History, Geography Computing: Keeping informed D & T Music: Wider ops	

	TO INFINITY AND BEYOND Earth and space	ANCIENT GREEKS	WHAT'S THE MATTER? Changes and properties of state/matter	VICIOUS VIKINGS & ANGLO SAXONS	ANGRY AZTECS	THE CIRCLE OF LIFE (LIFE CYCLES AND DEVELOPMENT)	The Vile Victorians – Intro
YEAR 5	Science: Space History: Race to the moon Geography: Space race DT: Rockets	Science: Technology D.T.: Greek pots History: Ancient Greeks Geography: Greek Empire	Science: Changes of state D.T.: Food tec Geography: Food around the world History: How food has changed	Science: Boats D.T.: Build boats Geography: British colonisation History: Vikings	Science: how they did so much with so little D.T.: masks Geography: Aztec empire History: Aztec	Science: life cycles D.T.: life cycle wheel Geography: animals from different countries History: evolution	

	THE VILE VICTORIANS	WHO DARES WINS	AMAZING AMAZONIANS	SUPER SEVENS
YEAR 6	History: Impact on modern life / industrial revolution Computing: Data (use tools to improve the accuracy and efficiency of digital searching) DT/Science: Funfair with electricity/moving Science: Darwin / evolution & inheritance Geography: British Empire Art: William Morris, screen printing, patterns/tiles PSHE: Crucial Crew / New beginnings RE: Signs and symbols (Christmas vs Hannukah) PE: Victorian drill Music:	History: Britain since 1930s Computing: DT: Anderson shelters Science: Sex education / Light Art: Henry Moore/ Blitz pictures PSHE: RE: Judaism PE: Music: Songs from World War II	Geography: Rainforest Science: Living things and their habitats / Animals including humans Art: Andrew Goldsworthy 'art in nature' Music: sounds of the Rainforest Computing: Rainforest	Transition to secondary school